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**Career Cluster:** Arts, Audio-Video Technology & Communications  
**Pathway:** Audio & Video Technology & Film II

**Course Description:** This is the first level of the advanced Arts, Audio-Video Technology & Communications pathway. In AVTF II, students will use the foundational knowledge of video/audio production learned in the first level to create professionally produced works.

The year in advanced AAVTC revolves around projects. Each student is responsible for several projects throughout the year, including school news features, and a competition feature. The competition feature, which constitutes the biggest part of the students overall grade for the year, will take all of the first semester and part of the second to complete. Advanced students will have a structured schedule to follow in regard to the completion of the competition feature, as well as other projects. Students will receive regular daily grades for classroom work and participation, as well as grades on project progress and components of each assignment.

<b>Topic:</b>	<b>Standards:</b>
Employability skills	AAVTC-AVTFII-1
Use of Multi Formats of Programs/Productions	AAVTC-AVTFII-2
Operational and Set Up/Maintenance Procedures	AAVTC-AVTFII-3
Advanced Editing	AAVTC-AVTFII-4
Teamwork/Studio Production/ Operation of Studio Equipment	AAVTC-AVTFII-5
Studio & Field Lighting	AAVTC-AVTFII-6
Production Graphics	AAVTC-AVTFII-7
Career Opportunities	AAVTC-AVTFII-8
SkillsUSA	AAVTC-AVTFII-9

**Course of Study:**

**P.R.E.P. Academy Grading Policy for First Semester:**

Daily Grades/Quizzes	20%
School Feature/News 4 You Components	30%
Projects	30%
Benchmark (Final)	20%

**P.R.E.P. Academy Grading Policy for Second Semester:**

Daily Grades	20%
Projects/School News Features/News 4 You	40%
College Portfolio/SKILLS Tests	20%
Benchmark (Final)	20%

**EOPA Statement**

Students are encouraged to select a pathway beginning in ninth grade that is connected to their college and career goals. This course is the second course in the *Audio-Video Technology and Film* pathway in the CTAE department. At the conclusion of the third pathway course, students will be required to take an End of Pathway Assessment. This assessment provides students an opportunity to demonstrate what they have learned by completing an on-line

nationally recognized exam. Students who complete a pathway and earn an industry credential by passing the assessment will receive a graduation cord to signify their achievement.

### **Literacy Standard Statement:**

In addition to content standards, students will be responsible for showing mastery of the Common Core literacy standards. These standards will be taught using reading and writing activities related to the content area. Reading materials may include novels, technical manuals, articles or other appropriate materials as determined by the instructor.

### **Late/Make Up Work:**

This is a deadline driven industry. You are expected to turn in your assignments on time. You will, however, have the opportunity to turn in assignments late, but you will be penalized **a minimum of five points per day late. Projects more than five days late will not be accepted.** If a student has an issue, that student must let Mr. Young or Ms. Maxwell know as soon as said student is aware of it.

### **Textbook/Materials:**

- A. Textbook: Television Production Handbook, Zettl (used in class)
- B. SD memory card at least 8GB Class 10 (must be provided by student)

### **Classroom Rules/Conduct:**

- Be respectful of your teachers and each other. This means no more than one person talking at a time during class discussion. This is non-negotiable.
- No horseplay. Period.
- If you break a piece of equipment, you are responsible for the repair or replacement of it. **Never** adjust any piece of equipment without instructions to do so and permission. One wrong adjustment can render a piece of equipment inoperable.
- Cellphones are **not allowed** during class. Period. Phones will be collected at the beginning of each class and locked in the office. During journal time each day phones will be returned. If you have an emergency and need to use your phone, please tell Mr. Young or Ms. Maxwell.
- No drinks, food, candy, or gum of **any** kind. Period. Anyone with a medical need for food or drink should see Mr. Young or Ms. Maxwell.
- **Label your memory cards! You are responsible for keeping up with your stuff!**
- **There should be no more than two students in an editing room at any time.** Editing rooms are here for project work. They are **NOT** to be used for sleeping, braiding hair, chatting, or doing homework from another class.
- **The office is not a hang out area.** It is off limits during class time unless you have permission to be in there.
- Computers are for class projects ONLY.
- Students are responsible for turning in work on time. Students – **unless there is a legitimate problem or excuse – are expected to turn all work in on the due date.**
- No one is to come to the Broadcasting room during another class period.

### **Computer Use:**

Students will be required to access the Internet for some assignments and projects. Each student must have an Acceptable Use Policy (AUP) on file at the school. All policies in the AUP will be followed.

Students should only use the Internet when instructed for classroom purposes. Students who are caught downloading/streaming music, on inappropriate websites, attempting to bypass the server, or participating in other questionable activities will receive a referral and their computer privileges may be revoked.

Course: Audio &amp; Video Technology &amp; Film II

Instructors: Ms. Maxwell, Mr. Young

Week	Content Outline	Essential Question(s)
1-34	Video Production/News 4 You	How do you create a professional quality video? What are the steps and components involved? How do you make a daily school news show? How do you shoot and edit video footage for a cohesive, informative video?
2-3	Safety Procedures (GFA)	How do I properly and safely use video equipment? What do I do in case of an accident and/or emergency?
3	Production Company Name & Logo Project	How do you use Adobe Photoshop? How do you use Photoshop to create logos?
4-6	Employability Skills	What are some qualities that employers look for when hiring? Why is it important to meet deadlines? Why is professional appearance important?
6-8	Career Exploration (GFA)	
9	Review for Benchmark	
10-15	Autobiography or Biography of Family Member	What are the different ways you can structure this project? How do you research a person instead of an event? What are the proper ways to conduct an interview? How do you select the right questions to acquire the most information?
10	The Video Switcher	What is the purpose of the video switcher? What are the different transitions and how are they used? What is keying? What is the difference between a preview and program bus?
11	Lighting	What is three point lighting? What is the purpose of white balance? What are the different types of lights and their applications?
12-15	News 4 You	
16	Review for Benchmark	
17-20	Public Service Announcement or Television Commercial Project	What is a Public Service Announcement? How does this differ from advertising? How do you make a television commercial visually appealing? What component is necessary for the commercial to be successful?
17	Public Service Announcement or Television Commercial Script	How do you write a Public Service Announcement script?
19-22	College Portfolio	Why is development of a professional portfolio important at all stages of a media career?
	Week 20: check portfolio progress	

	Week 22: college portfolios due	Which items from your classroom work are the best examples of your video production skills that can be used in your portfolio? How do you write a college interest letter? What career options are most appealing to you in the media field?
<b>23-25</b>	<b>Skills Test Training &amp; ProTools/Audition or Audacity Project</b>	How does the concept of "teamwork" apply to audio/video/film production? Explain the different jobs crew members are responsible for with your film production. Why is consistent progress on projects especially important in audio/video/film production?
<b>25</b>	<b>Review for Benchmark</b>	
<b>26-34</b>	<b>Chroma Key Project</b>	What is Chroma Key? What are some effective uses for Chroma-Key?
<b>26-32</b>	<b>Skills Test</b>	Why is it important to have experience on the varying pieces of equipment used in a studio production?
<b>29</b>	<b>Script Development for Chroma Key Project &amp; Lower Thirds Project</b>	What is a lower third? Why is it important to use a bold simple font? Why is a transparent background important? What is the difference between PNG & JPG?
<b>34</b>	<b>Review for Benchmark</b>	

**Please read the following statements, print your name, give your signature, and fill out the information below.**

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As the **student**, I have read the Audio & Video Technology & Film II syllabus and understand the expectations and requirements of the course. I also agree to follow the rules in the classroom.

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**Student's Printed Name**

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**Student's Signature**

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**Date**

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As the **Parent/Guardian**, I have read the Audio & Video Technology & Film II syllabus and understand the expectations and requirements of the course. I also expect my TCCHS student to follow the rules in the classroom.

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**Parent/Guardian Printed Name**

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**Parent/Guardian Signature**

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**Date**

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**Phone Numbers: Please circle the phone number preferred.**

Home: \_\_\_\_\_ Best time to call: \_\_\_\_\_

Work: \_\_\_\_\_ Best time to call: \_\_\_\_\_

Cell: \_\_\_\_\_ Best time to call: \_\_\_\_\_

E-mail address: \_\_\_\_\_